

Amanita Design and XGen Studios bring Machinarium to WiiWare

Edmonton, Alberta, Canada (September 9, 2010) -- XGen Studios, independent developer behind hit WiiWare™ title *Defend Your Castle™* and the award-winning Amanita Design are pleased to announce the forthcoming release of *Machinarium™* on Nintendo's WiiWare. The two studios have teamed up to bring Amanita's award-winning puzzle-adventure game to a new audience of Wii™ gamers.

"As the subject of enormous critical acclaim, this is an honor long overdue for *Machinarium*," said Jordan Dubuc, Director of Operations for XGen. "We're very fortunate to be working with the talented team at Amanita to share this interactive work of art with a whole new audience of gamers."

Machinarium is a point-and-click adventure game filled with fun and devious puzzles, released in 2009 for PC & Mac. Set in a richly detailed world and filled with charming characters, the game features a little robot hero who's been thrown out to the scrap yard behind the city and must return to confront the Black Cap Brotherhood and rescue his robot girlfriend. Featuring dozens of beautiful hand-drawn environments and a meticulously crafted musical score, *Machinarium* is a visual marvel and a pleasure for the senses.

Machinarium received the Excellence in Visual Art award at the 12th annual Independent Games Festival, as well as the Best Soundtrack award from PC Gamer in 2009. It was nominated for Outstanding Achievement in Art Direction by the Academy of Interactive Arts & Sciences and a Milthon award in the Best Indie Games category at the Paris Game Festival. Various publications have named it Adventure Game of The Year and Best Indie Game, as well as runner-up for PC Game of the Year 2009.

Official ratings for *Machinarium* are pending. For additional information about *Machinarium*, please visit www.machinarium.net.

About XGen Studios

XGen Studios is an independent developer and publisher of casual games for the web, consoles, and mobile devices. Launched in 2003, XGen Studios' portal has grown into a thriving online community and casual entertainment destination for over 4.5 million monthly players.

About Amanita Design

Amanita Design is an award-winning independent game development studio founded in 2003 and based in the Czech Republic. Amanita's releases include the highly acclaimed Machinarium and Samarost, as well as the IGF 2007 Award-winning Samarost 2.

All rights reserved. XGen Studios, Defend your Castle and the XGen Studios logo are trademarks or registered trademarks of XGen Studios, Inc. or its affiliates. Amanita Design, Machinarium, and the Amanita Design logo are trademarks or registered trademarks of Amanita Design, s.r.o. or its affiliates. Nintendo and Nintendo WiiWare are trademarks of Nintendo. © 2010 Nintendo. All other trademarks are the property of their respective owners.